

ebook

# LCD1602 Display Keypad Shield





# **Table of Contents**

Introduction	3
Features	4
LCD Display Overview:	5
How to Read the Keys?	6
LCD16 Display Keypad Shield applications:	7
How to Use the LCD Keypad Shield ?	9
Connection	10
Library installation	16
Example code	17



# Introduction

The LCD Keypad shield module consists of a commonly used 1602 LCD mounted on top of a circuit board that holds the keys, and which takes a subset of the LCD connections and makes them available to the header pins on the underside of the circuit board. I understand this board is intended to be mounted on top of an Arduino Uno or similar and provides the right pin layout for it to work in that environment.

On the following pages, we will introduce you to how to use and how to set-up this handy device.



## Features

LCD Model	1602
shield type	display keypad
size	80 mm x 58 mm
WEIGHT	0,070kg
Operating voltage	5V
Operating Current	2.0mA
Display capacity	16 character x 2 line
Extended available	I/O pins
slots available for connecting analog sensors	there are 5
Back Light	blue
Character Color	white



#### **LCD Display Overview:**



-Connections 4, 5, 6, 7, 8, 9 and are used for the LCD interface:

- D4-D7 -> LCD Data transmission
- D8 -> Register Select (choose Data or Signal Display)
- D9 -> Enable pin (starts data read/write)

- **The push buttons** (UP/DOWN/LEFT/RIGHT/SELECT buttons) are read in via a resistor network at analog input pin A0.

-The contrast of the display can be adjusted By a potentiometer.

- The RST button can be used to reset the Arduino program

-ICSP:IN Circuit Serial programming(5V,MOSI(D11),RST,

MISO(D12),SCK(D13),GND)



#### How to Read the Keys?

In this shield, all 5 keys are connected to the analog pin 0 to save on digital pins. So we should use ADC to read them. When you press a key, it returns a value to the A0 pin according to the internal resistive splitting circuit, which identifies the type of the key.

Кеу	A0 value
SELECT	555>790
LEFT	380→555
DOWN	195→380
UP	50→195
RIGHT	0→50





#### LCD16 Display Keypad Shield applications:

the LCD16 Display Keypad Shield used in a variety of applications, including:

**Data Display:** The 1602 module is often used to display data in real-time, such as temperature readings, sensor values, or system status information.

**User Interfaces:** The Keypad Shield provides a simple and intuitive way for users to interact with a project or device, making it an ideal choice for creating custom user interfaces.

**Automation:** The display module can be used to show the status and control of automated systems, such as home automation systems or industrial control systems.

**Robotics:** The LCD1602 Display Keypad Shield can be used to display information about a robot's movements and sensor readings, making it a useful tool for developing and testing robotics projects.



## LCD Keypad Shield Schematic :





# How to Use the LCD Keypad Shield ?

The uses of this module are very simple. In this section of this article, we will discuss how we can hook up a module and work with it, so first of all we need a setup which described below:

Setup for Development environment, we need :

#### -Microcontroller Board

https://www.az-delivery.de/products/mikrocontroller-board





## Connection

Attach the LCD 2x16 Shield with Keypad to the Microcontroller Board. The shield has a set of pins that match the pins on the Board. Align the pins and gently push the shield onto the Board. Make sure that all the pins are aligned properly and that the shield is seated securely.





#### Software installation

Download the latest version of Arduino IDE here: <a href="https://www.arduino.cc/en/software">https://www.arduino.cc/en/software</a>

## Downloads



#### After starting the Arduino IDE installation file

"arduino-ide\_2.0.0\_Windows\_64bit.exe" the license conditions of the software must be read and accepted.



🔤 Installation von Arduino IDE 🛛 🚽 🕹
Lizenzabkommen Bitte lesen Sie die Lizenzbedingungen durch, bevor Sie mit der Installation fortfahren.
Drücken Sie die Bild-Runter-Taste, um den Rest des Abkommens zu sehen.
Ferms of Service
The Arduino software is provided to you "as is" and we make no express or implied warranties whatsoever with respect to its functionality, operability, or use, including, without limitation, any implied warranties of merchantability, fitness for a particular purpose, or infringement. We expressly disclaim any liability whatsoever for any direct, indirect, consequential, incidental or special damages, including, without limitation, lost revenues, lost profits, losses resulting from business interruption or loss of data, regardless of the form of action or legal theory under which the liability may be asserted, even if advised of the possibility or likelihood of such damages.
Falls Sie alle Bedingungen des Abkommens akzeptieren, klicken Sie auf Annehmen. Sie müssen die Lizenzvereinbarungen anerkennen, um Arduino IDE installieren zu können.
Arduino IDE 2,0,0
Annehmen Abbrechen

In the next step, different options can be selected for installation.

Finally, the destination folder must be specified. The installation requires approx. 500MB of free disk space.

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Arduino IDE wird in das unten angegebene Verzeichnis installiert. Falls S Verzeichnis installieren möchten, klicken Sie auf Durchsuchen und wähler Verzeichnis aus. Klicken Sie auf Installieren, um die Installation zu starte	ie in ein a n Sie ein n.	anderes anderes	
Zielverzeichnis C:\Users\AZ-Delivery\AppData\Local\Programs\Arduino IDE	Durchsu	ichen	
Arduino IDE 2.0.0	eren	Abbre	chen

Click on "Install" to start the installation.



🥯 Installation von Arduino IDE		_		$\times$
Wird installiert Bitte warten Sie, während Arduino IDE installiert wir	d.			$\infty$
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After successful installation, the installation programme can be terminated via the "**Finish**" button.

Installation von Arduino ID	E — □ ×
	Die Installation von Arduino IDE wird abgeschlossen Arduino IDE wurde auf Ihrem Computer installiert.
	Klicken Sie auf Fertigstellen, um den Installations-Assistenten zu schließen.
	< Zurück Fertigstellen Abbrechen



#### The starting window:





#### Select the UNO Board:

#### Tools -> Board -> Arduino Uno

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<pre>*/ // the setup ro void setup() {     // initialize     Serial.begin( }</pre>	Arduino Leonardo ETH Arduino Micro Arduino Esplora • Arduino Mini Arduino Ethernet Arduino Fio Arduino BT LilvPad Arduino USB	) bits per
1	LilyPad Arduino Arduino Pro or Pro Mini Arduino NG or older Arduino Robot Control	ev/ttyUSB0



# Library installation

here are the steps to install the **LiquidCrystal** library from the Arduino Library Manager:

1 - Click on the "Sketch" menu and select "Include Library" -> "Manage Libraries".

3- In the Library Manager, search for "LiquidCrystal " using the search bar at the top of the window.

4- Select the LiquidCrystal library from the search results.

5- Click the "Install" button to install the library.

6- Wait for the installation to complete.

7- The installation is finished, you should see a message indicating that the library was successfully installed.

	Library Manager	×
Туре	All Topic All TuiquidCrystal	
Liqu Built Allo Liqu in ei More	idCrystal t-In by Arduino Version 1.0.7 INSTALLED ows communication with alphanumerical liquid crystal displays (LCDs). This library allows an Arduino/Genuino board to control idCrystal displays (LCDs) based on the Hitachi HD44780 (or a compatible) chipset, which is found on most text-based LCDs. The library works with ither 4 or 8 bit mode (i.e. using 4 or 8 data lines in addition to the rs, enable, and, optionally, the rw control lines). te info	
- Adal by A Forl drive <u>More</u>	fruit LiquidCrystal Adafruit k of LiquidCrystal HD44780-compatible LCD driver library, now with support for ATtiny85. Fork of LiquidCrystal HD44780-compatible LCD er library, now with support for ATtiny85. re info	
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ardu	uino-display-lcdkeypad	
by d	dieter.niklaus@gmx.net	
	Cld	se



#### **Example code**

```
#include <LiquidCrystal.h>
LiquidCrystal lcd(8, 9, 4, 5, 6, 7);
int lcd key = 0;
int adc_key_in = 0;
#define btnRIGHT 0
#define btnUP
                1
#define btnDOWN
                 2
#define btnLEFT 3
#define btnSELECT 4
#define btnNONE 5
int read_LCD_buttons()
{
 adc_key_in = analogRead(0);
 if (adc_key_in < 50) return btnRIGHT;</pre>
 if (adc_key_in < 195) return btnUP;</pre>
 if (adc_key_in < 380) return btnDOWN;</pre>
 if (adc_key_in < 555) return btnLEFT;</pre>
 if (adc_key_in < 790) return btnSELECT;</pre>
 return btnNONE;// when all others fail, return this...
}
void setup() {
 // set up the lcd's number of columns and rows:
 lcd.begin(16, 2);
 //print a message to the LCD.
 lcd.setCursor(0, 0);
 lcd.print("Push the buttons");
}
void loop() {
 lcd.setCursor(9, 1); // move cursor to second line "1" and 9
spaces over
 lcd.print(millis() / 1000); // display seconds elapsed since
power-up
 lcd.setCursor(0, 1); // move to the begining of the second
line
 lcd_key = read_LCD_buttons(); // read the buttons
 switch (lcd_key)
                                // depending on which button was
```



```
pushed, we perform an action
 {
   case btnRIGHT:
     {
       lcd.print("RIGHT ");
       break;
     }
   case btnLEFT:
     {
       lcd.print("LEFT ");
       break;
     }
   case btnUP:
     {
       lcd.print("UP ");
       break;
     }
   case btnDOWN:
     {
       lcd.print("DOWN ");
       break;
     }
   case btnSELECT:
     {
       lcd.print("SELECT");
       break;
     }
   case btnNONE:
     {
       lcd.print("NONE ");
       break;
     }
 }
}
```

You've done it, you can now use your module for your projects :)



Now it is time to learn and make the Projects on your own. You can do that with the help of many example scripts and other tutorials, which you can find on the internet.

If you are looking for the high quality microelectronics and accessories, AZ-Delivery Vertriebs GmbH is the right company to get them from. You will be provided with numerous application examples, full installation guides, eBooks, libraries and assistance from our technical experts.

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